

Student Name: \_\_\_\_\_ Student ID: \_\_\_\_\_

Show work with intermediate steps. Showing only the answer will get no credit.  
Indicate theorems used in factoring and simplification.

**Problem 1**

a – Fill in the table with the values after the execution of the instruction *cmpa 2,X*.

|               | Initial | Final |
|---------------|---------|-------|
| Accumulator A | \$01    |       |
| Accumulator B | \$20    |       |
| Accumulator X | \$1000  |       |
| Accumulator D |         |       |
| Accumulator Y | \$2000  |       |
| Stack Pointer | 3C00    |       |
| Bit C of CCR  | 0       |       |
| Bit V of CCR  | 0       |       |
| Bit N of CCR  | 0       |       |
| Bit Z of CCR  | 0       |       |
| Memory \$1000 | \$00    |       |
| Memory \$1001 | \$01    |       |
| Memory \$1002 | \$02    |       |
| Memory \$1003 | \$03    |       |
| Memory \$2000 | \$04    |       |

b – If followed immediately by *BNE*, would the branch be taken?

b – If followed immediately by *BGT*, would the branch be taken?

b – If followed immediately by *BLE*, would the branch be taken?

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**Problem 2 –**

- a) Provide the machine code (hand assemble) the instruction: **movw #\$1000, \$2000**  
(15pts)

| Address | Contents |
|---------|----------|
| \$0C00  |          |
| \$0C01  |          |
| \$0C02  |          |
| \$0C03  |          |
| \$0C04  |          |
| \$0C05  |          |

- b) Given the contents of eeprom below and assuming the contents are instructions, create (hand dis-assemble) the corresponding assembly program (15pts).

| Address | Contents |
|---------|----------|
| \$0C00  | \$F4     |
| \$0C01  | \$18     |
| \$0C02  | \$18     |
| \$0C03  | \$CE     |
| \$0C04  | \$30     |
| \$0C05  | \$00     |

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**Problem 3 –**

**You have three choices for problem 3. Circle the option you intend to solve.**

- A) Write a subroutine called *div3* that divides the unsigned integer in register A by 3 and disregards the remainder – returning the answer in register A. **Full credit plus a 5 point bonus if correct.**
- B) Write a subroutine called *negd* that negates the signed contents of register D – returning the results in register D (i.e. -5 becomes 5, 6 becomes -6, etc). **Full credit with no bonus.**
- C) Write a subroutine called *mul16* that multiplies the signed contents of register B by 16 and returns the answer in register B. You may ignore possibility of overflow. **Partial credit only (Full – 10 points).**

Notes:

Fail to write a real subroutine = -10

Invent an instruction or addressing mode = 0 credit

Option A can be done in 7 instructions, options B and C can be done in 5.